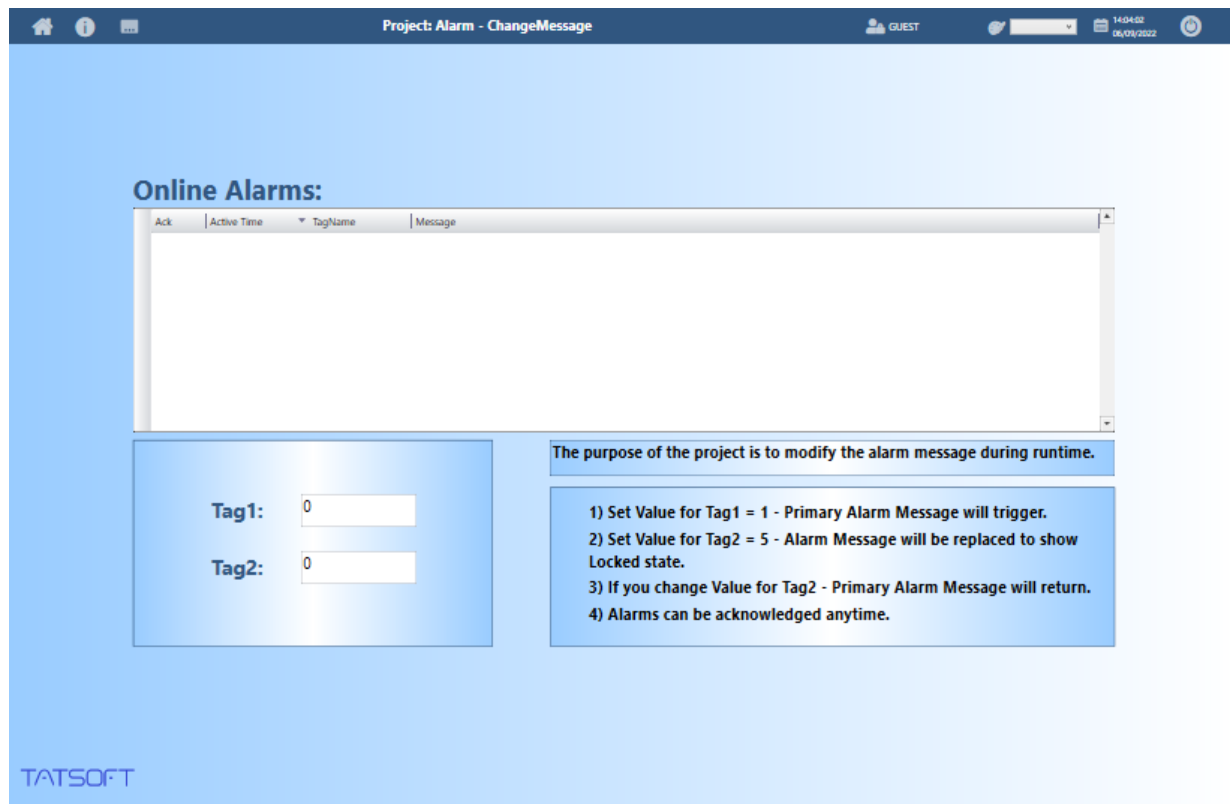# Alarm - ChangeMessage

> **Download the Project Example Here:**
>
> Alarm_-_ChangeMessage.tproj

- **Project Name:** Alarm-ChangeMessage
- **Software Version:** 9.2 sp2 (9.2.26)
- **Keywords:** Alarm. Message. RunTime.

Project Summary

This project example is represented in HTML5 and WPF modifies the **Alarm Message** during **Runtime**.

Technical Information

In this example, the **Message** appears when Tag1 = 1 for Primary State, when Tag2 = 5 the **Message** changes to **Alarm** is Locked.

The definition of an **AlarmItem** has 3 mandatory fields: TagName, Condition and **AlarmGroup**. That means, the Tag value that will be evaluated, the alarm condition to be verified, and if there is an **Alarm**, which **AlarmGroup** will guide the tag processing behavior.

To create or modify **AlarmItems**: Go to **Edit Alarms Items**.

In order to apply custom action using .NET scripts, subscribe to notifications of **Alarms** and events. These notifications are typically used to send SMS or email warnings, execute custom calculations, add custom notification **Messages** or audio **Alarms**, text-to-speech audio **Alarms**, and to perform any kind of action defined by custom programming.

Select the method in the Notification Method column on **Edit Alarms Groups**.

The name of the method can vary; The important is the expected parameters.

For more information, access the CodeBehind of the project's MainPage display.

Reference Information

See *"Alarms and AuditTrail"* for more information.

In this section...