Design Canvas Displays Tutorials

Create a Canvas Display with tank and pump symbols, bind to UNS tags, and test it in runtime.

Displays Tutorial | Concept | How-to Guide | Reference

This Tutorial Teaches you to:

- Create a Canvas display
- Add tank and pump symbols
- Test your display

This Tutorial Teaches you to:
1. Create Display
2. Add Tank Symbol
3. Add Pump
4. Test Display

Prerequisites:

- Add Tags to UNS (Tutorial)

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1. Create Display

1. Navigate to **Displays Draw**
2. Click **New Document**
3. Name: `TankSystem`
4. Template: **Page [Canvas]**
5. Click **OK**

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2. Add Tank Symbol

1. From **Symbols Tanks**, drag a tank
2. Position in center
3. Double-click tank
4. Bind Level to: `Tag.Tank1.Level`

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3. Add Pump

1. From **Symbols Pumps**, drag pump
2. Place below tank
3. Double-click pump
4. Bind State to: `Tag.Pump1.Running`

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4. Test Display

1. Start solution runtime
2. Open display in runtime
3. See the created display and values changing (you can use **property watch** to change values if needed)

In this section...
